Lightwave 3D 7.5 for Windows & Macintosh (Visual QuickStart Guide)

Arthur Howe, Brian E. Marshall

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LightWave 3D 7.5 for Windows and Macintosh: Visual QuickStart Guide is the fastest way to get up and running with NewTek's robust and powerful 3D modeling and animation program. Rather than force you to sit through pages of theory and long, drawn-out tutorials, this task-based reference lets you skip right to the topics that are giving you trouble. While advanced designers will appreciate this flexibility, beginners shouldn't feel like they're getting in over their heads. The book also includes brief explanations of popular 3D theories and concepts at the start of each chapter as well as total coverage of the LightWave 3D working environment. Straightforward and concise, **LightWave 3D 7.5 for Windows and Macintosh: Visual QuickStart Guide** relies on short, step-by-step how-tos and ample screenshots to explain how to create simple and advanced animations, work with vertex maps, edit geometry, render projects, and more.

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